

UI/UX Design

A hands-on digital product design course covering UI/UX principles, User Research, Wireframing, Figma mastering, Interactive Prototyping, Usability Testing, and Design System creation.

Duration 3 to 4 Months	Training Mode Offline Classroom Training	Certification Industry Certificate	Practical Labs 100% Hands-on
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Tools & Tech: Figma • Adobe XD • Balsamiq • FigJam • LottieFiles

Detailed Course Curriculum & Modules

MODULE 01 UX Fundamentals & User Research - Introduction to User Experience & Design Thinking - User Research Methods: Interviews & Surveys - User Personas, Empathy Maps & Journey Maps - Information Architecture & Site Mapping	MODULE 02 Wireframing & User Interface Principles - Low-Fidelity & High-Fidelity Wireframes - Visual Design Principles: Hierarchy, Contrast & Balance - UI Grids, Layouts & Responsive Breakpoints - Design Accessibility (WCAG Standards)
MODULE 03 Figma Mastering & Design Systems - Figma Interface, Frames & Vector Tools - Auto-Layout, Variants & Component Properties - Building Scalable UI Design Systems - UI Kits, Iconography & Typography Styles	MODULE 04 Prototyping, Testing & Handoff - Interactive Prototyping & Smart Animate - Micro-interactions & Motion UI - Usability Testing & Feedback Iterations - Developer Handoff & Inspect Specs
MODULE 05 Practical Projects - Mobile E-Commerce App End-to-End UX Case Study - SaaS Web Dashboard Redesign & Design System - Figma Prototype for Client Portfolio	

Practical Projects & Industry Capstones

- Industry Capstone Project
- Real World Case Studies

■ Industry Certification Authorized certificate verified globally via online portal.	■ 100% Placement Support Resume review, mock interviews, and recruiter connections.	■ Lab Access & Mentorship Dedicated workstation lab hours with expert guidance.
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